



Mr Marconi's Magic

Time	Group 1	Group 2
10am or 12.30pm	Arrive. Bag and coat drop. Toilets. snack	
10.15am or 12.45pm	Whole class welcome and introduction Who is Marconi and what is wireless?	
10.25am – 12pm or 12.55pm – 2.30pm	<p>Marconi: the man and his times In the Bright Sparks gallery, we explore Marconi's life and find out how he used a kite to send the first wireless signal across the Atlantic Ocean, then explore a copy of this kite, measuring its size and looking at shapes and symmetry.</p>	<p>The trouble with wires We use an old telephone and look at simple number patterns as we play a 'telephone connection' game. Pupils 'train' as Marconi Wireless operators and practice sending Morse code and hear the story of the Marconi wireless operators on the Titanic.</p>
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12.15pm or 2.45pm	Whole class conclusion	